



UNIT 5

# Multi-Camera TV Production (TV and short film Production)

LESSON 3



## EXTERNALLY EXAMINED UNIT

- > The exam board have set you a brief with 4 tasks.
- > You will have a certain amount of periods to complete this assignment **ONLY** (see checklist)
- > Add your **actual assignment brief work** to:  
Unit 5 > Learning Outcome 1, Learning Outcome 2,  
Learning Outcome 3, Learning Outcome 4

### UNIT 5

## Multi-Camera TV Production (TV and short film Production)



# ASSIGNMENT

**TASK 1**  
Research & Plan the show.



**TASK 2**  
Produce the show.

**TASK 3**  
Post-Produce the show. 



**TASK 4**  
Screen & Evaluate the show.

## Assignment for learners Unit 5: TV and short film production

### Scenario

You have been asked by your local television station to create a new 5 minute TV programme pilot with filmed inserts. The TV programme will be broadcast on the TV station. The TV Station requested that the programme entertain, educate and inform in some manner and they have asked for the show on a regular weekly basis so it must be something that can be shot mainly within the confines of a Multi-Camera TV Studio. However the show should include a short film element filmed on location.

The local television station has asked you to ensure the project is set up for television broadcast quality but it should be also exported in order that the programme can be distributed online on the station's website.

You are required to therefore make one of the following:

- An extract from a studio based magazine TV programme**  
This will be an extract from a studio based television magazine programme about local arts and culture and this episode will focus on one or more of the local art galleries, museums, live venues or exhibition centres. The television programme will feature presenters in the studio along with content filmed at outdoor locations. The magazine programme is aimed at an audience of 16-24 year old people who enjoy local events, music and art.
- An extract from a studio & location based TV Soap Opera**  
This will be an extract from the first ever episode of the soap opera shot live in studio with a short filmed excerpt inserted before, during or after the studio sequence. It should star at least two actors and give an indication of how life in this fictional world is played out. It must be a soap set in a local area of the UK. The programme will be aimed at an audience of 16-24 year old people who enjoy soap operas.
- An extract from a studio based TV Quiz Show**  
This will be an extract from the first ever episode of the TV Quiz show shot live in studio with a short filmed excerpt inserted before, during or after the studio sequence. It should feature quiz topics for a mass audience appeal and be suitable for broadcast before the watershed. The format of the show is flexible to the producers. The programme will be aimed at a mass audience of 16-80 year old people who enjoy fun quiz shows.

All content produced must be original and produced by you. However, music or audio effects from a copyright-free source may be used, but must be referenced.

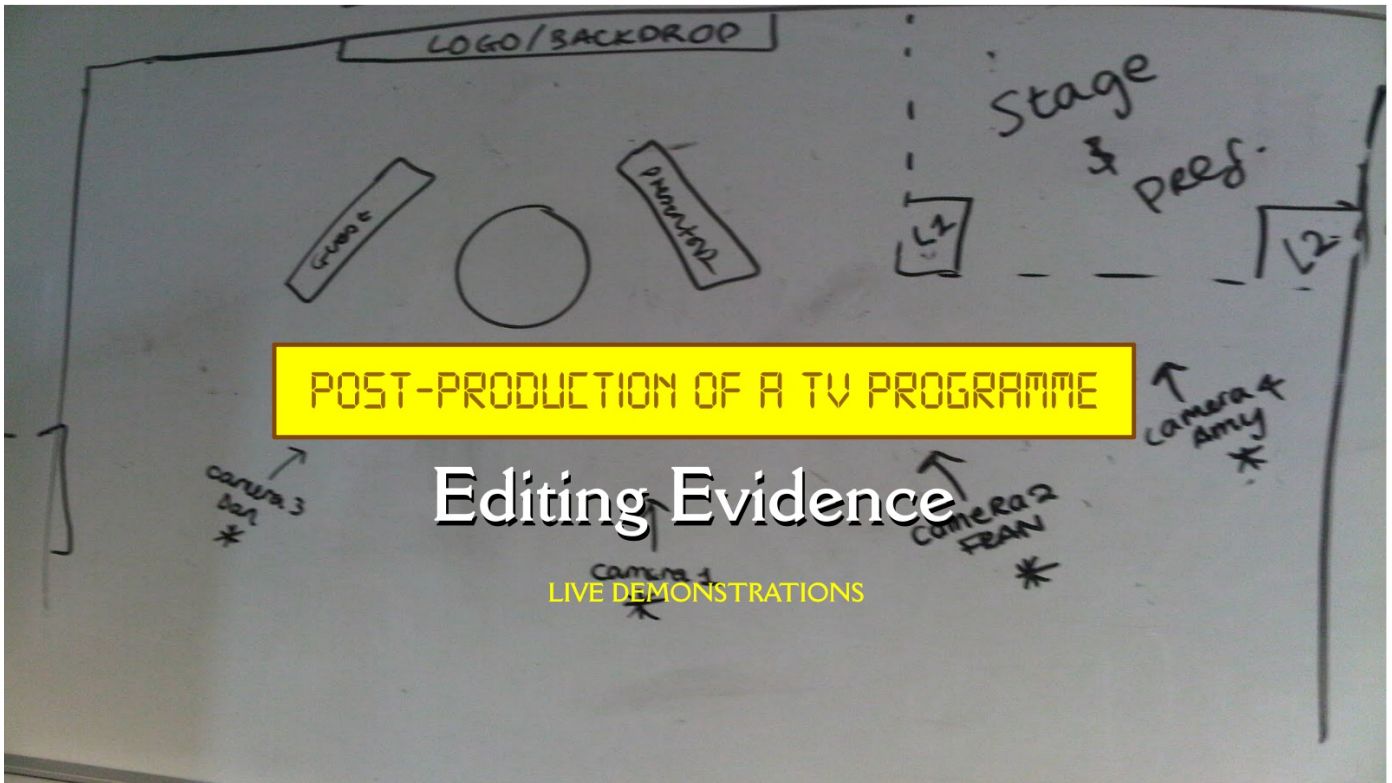
Pass	Merit	Distinction
P3: Create the extract for an original TV programme or short film by applying post-production and editing techniques	M2: Apply video effects and titles and graphics to the materials	D2: Demonstrate control of the audio tracks in the editing of the materials
<b>Evidence</b>		
<p>You must carry out post-production edits and add effects to your audio-visual production material</p> <p>Your evidence must include relevant production materials that will fulfil the requirements for the chosen brief against the relevant grading criteria.</p> <p><b>P3</b></p> <ul style="list-style-type: none"> <li>evidence of folder organisation and project set up appropriate to the brief in the form of annotated screen shots from the editing software used.</li> <li>an offline edit. You will submit an extract from a new television programme or short film without adding special effects, transitions or final audio dubbing techniques.</li> </ul> <p><b>M2</b></p> <ul style="list-style-type: none"> <li>the final extract from a new television programme for the short film will include all appropriate and planned titles and graphics based on your chosen brief from the scenario. It will include all relevant transitions and special effects. You can screen shot and annotate the tools you have used to complete the visual and special effects.</li> </ul> <p><b>D2</b></p> <ul style="list-style-type: none"> <li>the final extract from a new television programme for the short film will show skills in audio dubbing. This will include all incidental music and sound effects, foley sound and wildtrack will have been added to the product to enhance meaning. You can screen shot and annotate the tools you have used to complete the selected audio dubbing techniques.</li> <li>the file format of the product will be appropriate for the requirements of the brief.</li> </ul>		

## LEARNING OUTCOMES

**Create & Understand**  
all the evidence  
required for the third  
learning objective.

**Note: You must at least PASS all the criteria for this in order to obtain the Level 3 qualification.**





POST-PRODUCTION OF A TV PROGRAMME

# Editing Evidence

LIVE DEMONSTRATIONS

## POST-PRODUCTION - PART ONE

### Setting up your edit suite correctly

> Based on prior learning we are looking for screen grabs that clearly show you've set up your final cut pro edit suite correctly. You must use your shot logging sheets as well.

> Studio shoots do require titles, and these need to be logged.



## POST-PRODUCTION - PART TWO

### EDL (Edit Decision List) & Offline Edits

- > Based on prior learning we are looking for screen video that clearly show:
    - > An EDL being used (or the EDL List itself)
    - > Two offline edits (one with just everything on the time line and the next a rough edit with maybe some graphics)  
**BOTH NEED TO HAVE EMBEDDED TIME CODE**
  - > The adding of Visual Effects or Transitions
  - > The editing of the diegetic and non-diegetic soundtrack (inc. Music, SoundFX, Wildtrack, Foley Dubbing, ADR.)
- DEMONSTRATION OF HOW TO DO THIS.



## LEARNING OUTCOME 3

U5 LO3

Be able to edit materials in post-production to create an extract for an original TV programme or short film

[You have 5 hours to complete this task]

**P3: TITLE - CREATE THE EXTRACT FOR AN ORIGINAL TV PROGRAMME OR SHORT FILM BY APPLYING POST-PRODUCTION AND EDITING TECHNIQUES**

You should produce an off-line edit by placing a selection of shots into the sequence, in order, without applying effects; make notes with reference to the storyboard and suggest changes. Make sure Timecode is embedded onto the video footage (this is a requirement).

**You should evidence this by:**

> This will be the evidence that demonstrates basic understanding of sequential editing and non-continuity/continuity techniques. Simply put the offline edit into this post with your notes beneath it and make sure you reference the storyboard and any edit changes. Your point of reference when discussing the offline edit should be the timecode.

You have 5 Hours to complete this task

Pass Criteria



## LEARNING OUTCOME 3

**[You have 4 hours to complete this task]**

### **M2: TITLE - APPLY VIDEO EFFECTS AND TITLES AND GRAPHICS TO THE MATERIALS**

You should apply visual effects (e.g. filters, colour correction, chromakey manipulation, pre-set explosions). This will also include applying basic transitions, (e.g. wipes, cross dissolves, fades, titles, credits, spinning graphics, rolling credits). Evidence should include edits with screen recordings that clearly record and identify time code and description of all shots, show selection of appropriate footage from the log; edit decision list can be paper- based or a formal word-processed document or presentation with supporting notes/documentation.

#### **You should evidence this by:**

> Create a SECOND offline edit with timecode embedded into it, this time the video will have effects and transitions added, beneath the video you should use the time code to reference where the effects / transitions are (e.g. at 00:01:30:00 there is a wipe to the next shot) you will also need to screen record your Final Cut Pro X edit itself and an audio commentary showing you applying the effects and choosing the transitions. You should also upload your EDL to the blog and discuss which shots you used and why. This applies to studio productions as well as title sequences may need to be filmed separately for example.

**You have 4 Hours to complete this task**

Merit Criteria

## LEARNING OUTCOME 3

[You have 4 hours to complete this task]

### **D2: TITLE - DEMONSTRATE CONTROL OF THE AUDIO TRACKS IN THE EDITING OF THE MATERIALS**

You will demonstrate their ability to control the audio tracks of the final edit. The quality of the audio will have been checked and manipulated to ensure the output is fully fit for purpose. Audio-editing techniques will include audio dubbing, checking audio levels, applying wild tracks and making corrections where necessary, applying audio/sound effects (e.g. reverbs, thunder, gun shots) and applying a soundtrack to visuals. Understanding of diegetic and non-diegetic techniques and controlling these to create meaning will be fully evident. The editing of the audio can be completed in the visual-editing software or enhanced in an audio editor such as Adobe Audition. The editing of the audio can be completed in the visual-editing software or enhanced in an audio editor such as Adobe Audition or Logic Pro X

#### **You should evidence this by:**

> Taking your sound into an edit package like soundtrack or Logic pro X and screen recording you adding relevant sound effects, filters, checking audio levels are peaking between -6 and 0, applying wild tracks and correcting any audio problems. All screen recordings should come with a commentary and a timecode at the bottom that clearly demonstrates what you are doing at what point (e.g. At 01:23 I am making sure the levels are peaking between -6 and 0 and/or At 02:34 I am applying my wild track)

You have 4 Hours to complete this task

Distinction Criteria