

R082 LO1	Understand the purpose and properties of digital graphics
	<p>START YOUR SCRAPBOOK or DIGITAL DOCUMENT WITH THE FRONT PAGE THAT SAYS:</p> <p style="text-align: center;">UNIT R082 (Your Name) Learning Outcome 1: Understand the purpose and properties of digital graphics.</p> <p>You could also include some nice examples of digital graphics on this page. Including the examples you will analyse.</p>
	PAGE 2
	<p>Leave this page blank because later you will create a contents page.</p> <p>PLEASE DO ALL YOUR WORK IN ONE SCRAPBOOK OR ONE DIGITAL DOCUMENT ONLY.</p>

PAGE 3 - Digital Graphic 1

TITLE OF PAGE: DIGITAL GRAPHIC 1 ANALYSIS

Create an analysis of ONE of your researched images.

(See the basic example to the left here)

The analysis should discuss:

- What assets are used?

(These are the component parts that are used in the creation of the digital graphic. Examples would be photographs, images, graphics, text, logos.)

- How are the assets used to create a purpose?

- The design and layout of the graphics.

(This refers to the use of colour, composition, white space and styles in the digital graphic in the context of a given target audience. For example, choices of colour can be very different depending on the age group of the target audience. The colours should also contrast and complement each other. Composition refers to the layout of the different elements on the overall graphic, using suitable sizes and positions of different images and assets. White space is not necessarily a white colour – it is any blank space and can be used effectively to emphasise key parts of the graphic. The styles are associated with different genres of graphic products. Examples would include themed magazine covers, gaming covers, film posters, advertisements)

- File Formats used

(This refers to the type of image file and file extension that is being used or considered. Typical examples of file formats are .tif, .jpg, .png, .bmp, .gif and .pdf.)

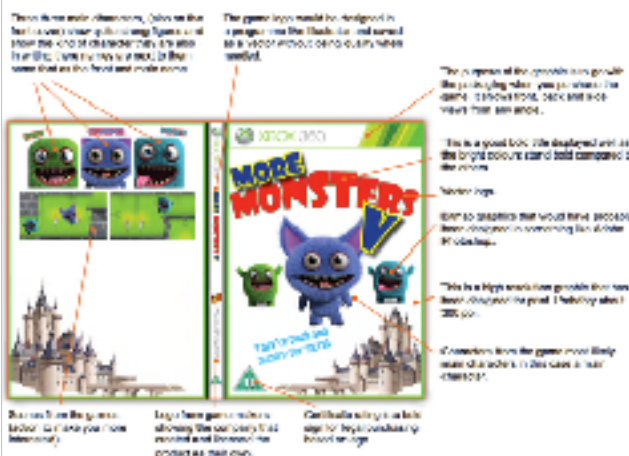
- Where is photoshop used and how were photoshop effects used?

- What are the properties of the image you found and where did you find it?

(Firstly, copy and paste the link to the image directly then the properties of digital graphics refer primarily to the pixel dimensions and dpi resolution. Final work that is 595 x 842 pixels will be the correct aspect ratio for an A4 page but since this would only be at 72dpi it is not suitable for print purposes. Furthermore, a graphic that is saved using pixel dimensions of 2480 x 3508 (i.e. A4 at 300dpi) using jpeg low quality settings might reduce the file size but that does not mean it is suitable for web use. The fitness for purpose of the final graphics is fundamental to the unit. This means it must have an appropriate number of pixels – whether for print or web use.)

- What is your opinion on this digital graphic?

(i.e. would you buy it? is it a successful image? Are the colours put to good use? Does the background / foreground images work? Does the photoshop effects work well and why? Who is the target audience? How do the images used create interest for a target audience?)



PAGE 4 - Digital Graphic 2

TITLE OF PAGE: DIGITAL GRAPHIC 2 ANALYSIS

Create an analysis of ONE of your researched images.

This must be a DIFFERENT product to the first.
(so you can't analyse two CD covers for example)

(See the basic example to the left here)

The analysis should discuss:

- What assets are used?
- How are the assets used to create a purpose?
- The design and layout of the graphics.
- File Formats used
- Where is photoshop used and how were photoshop effects used?
- What are the properties of the image you found and where did you find it?
- What is your opinion on this digital graphic?

PAGE 5 - Digital Graphic 3

TITLE OF PAGE: DIGITAL GRAPHIC 3 ANALYSIS

Create an analysis of ONE of your researched images.

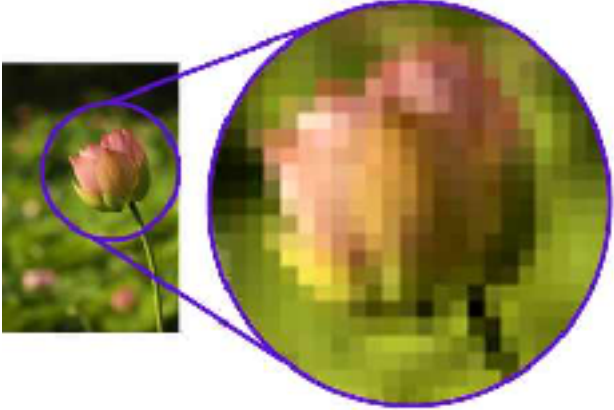

This must be a DIFFERENT product to the first and second. (so you can't analyse two CD covers for example)


(See the basic example to the left here)

The analysis should discuss:


- What assets are used?
- How are the assets used to create a purpose?
- The design and layout of the graphics.
- File Formats used
- Where is photoshop used and how were photoshop effects used?
- What are the properties of the image you found and where did you find it?
- What is your opinion on this digital graphic?



	PAGE 6 - Digital Graphics - BITMAP IMAGES
	<p>TITLE OF PAGE: BITMAP IMAGES</p> <p>Create a mood board that shows a series of THREE BITMAP images (the image opposite shows just one)</p> <p>On one side of the page show the full image, on the other show the same image zoomed in.</p> <p>You should use the graphics you have created in lesson saved as BMPs to demonstrate this.</p> <p>Write at the bottom of this page <i>"The Bitmap images above were created by me using photoshop effects"</i></p>
	PAGE 7 - Digital Graphics - BITMAP IMAGES
 <p>Normal</p> <p>Zoomed</p> <p>Bitmap</p> <p>A bitmap image is made up of pixels. Each pixel is a tiny square of color. When you zoom in on a bitmap image, you can see the individual pixels. This means that the image loses its smooth appearance and becomes pixelated. This results in a loss of detail and color accuracy.</p> <p>The disadvantages:</p> <ul style="list-style-type: none"> Not ideal for printing as you are stuck with the resolution of the image. You can't get a much bigger quality image if there is a lot of detail such as the image on the right. You can't take bitmap images with a camera as they are mostly generated when using a vector image to make a print of a design. The image will become very blurry if blown up as it has more pixels in the image than the screen. The file of a bitmap is much bigger as the computer has to save all the individual pixels as one or two million or a few billion. Not as good for onscreen use as the image will not appear as sharp. 	<p>TITLE OF PAGE: BITMAP IMAGES</p> <p>Firstly, on this page you should state what exactly a bitmap image is.</p> <p>Referring to the images on the previous page, what happens to the images when they are zoomed in and why does this happen?</p> <p>What impact could using a BITMAP image have upon a professional product like a billboard or even a very small news paper advert?</p> <p>What are the advantages of using BITMAP images?</p> <p>What are the disadvantages of using a BITMAP image?</p> <p>Based on the advantages and disadvantages - why would the media industry use BITMAP images?</p> <p>What are JPEG images? What does JPEG stand for?</p> <p>Compare BITMAP to JPEG images - what's the difference?</p> <p>In your opinion which is better JPEG or BITMAP?</p>

PAGE 8 - Digital Graphics - VECTOR IMAGES	PAGE 8 - Digital Graphics - VECTOR IMAGES
	<p>TITLE OF PAGE: VECTOR IMAGES</p> <p>Create a mood board that shows a series of THREE VECTOR images (the image opposite shows just one)</p> <p>On one side of the page show the full image, on the other show the same image zoomed in.</p> <p>Provide the internet link to the Vector image beneath each image.</p>
PAGE 9 - Digital Graphics - VECTOR IMAGES	PAGE 9 - Digital Graphics - VECTOR IMAGES
 <p>Normal</p> <p>vector</p> <p>Vector images is when an image is made purely of shapes and are used for things such as computer games and cartoons as they are better displayed as a vector on screen. Vector images are easily resized with no blur or loss of quality, also often used for designs and making of company logos as they are simple shapes and designs good examples of these are things like SEGA, Ninety seven and Rockstar all been made as vectors as they going have much detail but are very sharp and look better as they can be easily resized. They are also good as they can easily be edited, such as making it easy simply selecting the whole shape and changing it, also easy for change shape, size and position.</p> <p>Zoomed</p> <p>The advantages: Easily resizable with no loss of quality. Good for use in logos, cartoon, creation and animations. A vector is not a very big file even if the image is quite large. A much sharper higher resolution image.</p> <p>The disadvantages: There is not as much detail with a vector image as it is hard to recreate an image and keep small individual bits of detail. They are usually very unrealistic looking (hence mainly used for animation/ cartoons) Only used for simple animations though.</p> <p></p>	<p>TITLE OF PAGE: VECTOR IMAGES</p> <p>Firstly, on this page you should state what exactly a vector image is.</p> <p>Referring to the images on the previous page, what happens to the images when they are zoomed in and why does this happen?</p> <p>Where might you find a vector image being used, can you demonstrate the answer to this in text as well as image form?</p> <p>What are the advantages of using vector images?</p> <p>What are the disadvantages of using a vector image?</p> <p>Based on the advantages and disadvantages - why would the media industry use vector images?</p>

	PAGE 10 - Digital Graphics - IMAGE RESOLUTION
 <p>High resolution image at 300 dpi (dots per inch), suitable for book printing</p> <p>Low resolution image at 72 dpi which will look crisp on a monitor but look choppy when printed in a book.</p>	<p>TITLE OF PAGE: IMAGE RESOLUTION COMPARISON</p> <p>Put TWO of your created images (not the same ones as before) side by side. Output one from Photoshop at 300dpi and one at 72dpi.</p> <p>Label them as 300dpi and 72 dpi. Make sure it's clear which one is which.</p>
	PAGE 11 - Digital Graphics - IMAGE RESOLUTION
 <p>Image Resolution</p> <p>High resolution image at 300 dpi (dots per inch), suitable for book printing</p> <p>Low resolution image at 72 dpi which will look crisp on a monitor but look choppy when printed in a book.</p> <p>Image Resolution is a very important factor to think about when creating digital graphics as you need to think about the uses of the graphic for instance will it be used for onscreen use such as a website banner or is it for print and being used as a dvd cover or a poster. This needs to be put into consideration as the quality of an image for print will need to be higher than for onscreen as if the image is printed larger than read on the computer there would not be much detail lost and will not become extremely pixelated, where as on screen it will be made to the same size and not needed to be made bigger or smaller. The sizes/resolutions are 72dpi (screen) and 300dpi (print) this also means that the file sizes are different being either quite large or really small.</p>	<p>TITLE OF PAGE: IMAGE RESOLUTION COMPARISON</p> <p>Why is image resolution important for the media industry - which industries do you think it will affect the most and why?</p> <p>What does DPI mean? What does lo-res and high-res mean?</p> <p>What resolutions would be appropriate for:</p> <ul style="list-style-type: none"> > A DVD Cover? > A Cinema poster? > A web banner? > A daily newspaper? > A glossy magazine? > A Computer Game menu screen? <p>and why would they be appropriate?</p> <p>Why might the target audience care about image resolution when using the productions above?</p>
	PAGE 12 - Digital Graphics - COLOUR
	<p>TITLE OF PAGE: USE OF COLOUR</p> <p>Find 1 example from each of the following media texts, each HAVE to contain a "Digital Graphic" of some sort.</p> <ul style="list-style-type: none"> 1x Billboard advertising a product 1x Major UK Brand (like McDonalds) 2x Film Posters in contrasting genres (like Romance and Horror or Fantasy and Musical) 1x Children's Toy Logo (like Lego) <p>Put these logo's into a moodboard, beneath each image write the MAIN colours used in them (e.g. LEGO = Red, Yellow, Black, White)</p>

	PAGE 19 - Digital Graphics - LAYOUT & CONTENT
	<p>TITLE OF PAGE: LAYOUT & CONTENT</p> <p>It's important you understand the way digital graphics are laid out, they must compliment the content.</p> <p>Find a poster for a TV Campaign like the one in the example here, then analyse it for example you might ask yourself the following questions:</p> <ul style="list-style-type: none"> > Why the Doctor in the centre? > Why is he covering his face? > Why is Amy and Rory either side of him and not in front? > Why is Amy and Rory "grey" and the Doctor in full colour? > Why are they praying? > Why is the scary one behind Amy? Why is there one about to touch Rory? How could this be foreshadowing the story that is to come? > Why is the text in those fonts? > Why is the text centre of the image at the bottom with black behind it? > Why is the text in 3D? > Why the BBC America and DW logo's in each corner? > Why is there red in the text in the corners? > Why is the location behind them all? > Why do the stone angels appear behind them all? > Why is there a grave yard present? <p>Easiest way to complete this task is to create a spider diagram with the image in the centre. Remember to use the words: "Target Audience" and "Composition"</p>
	END OF LO1