

Unit 16 – Lesson 1

Learning objective: Explain how different sound elements are used





What do you know about sound?

Write any thoughts or words to do with
sound on a post-it note.

Sound in media can be broken down
into two sections:

Diegetic

Non-diegetic

Concentrate on the sound – how does it help the audience? How does it add to the piece? Does it compliment or distract?

Write down any sounds that create meaning or stick out to you as powerful contributions

Write down any sounds you hear that you think add to the film

Sound elements

To enhance a media product – a great soundscape contains:

Dialogue

Sound Effects

Music

Silence

Concentrate on the sound – how does it help the audience? How does it add to the piece? Does it compliment or distract?

Write down any sounds that create meaning or stick out to you.

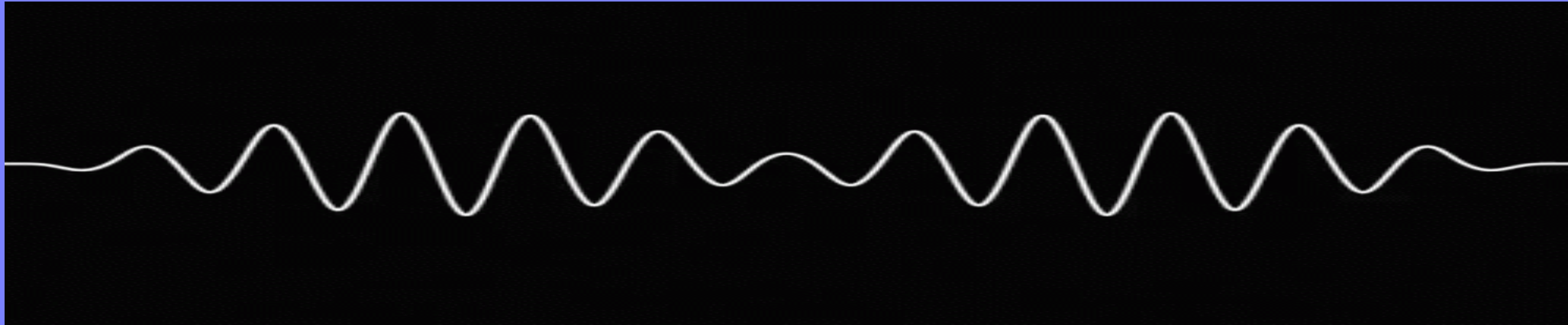


Write down any sounds you hear that you think add to the animation

Concentrate on the sound – how does it help the audience? How does it add to the piece? Does it compliment or distract?

Write down any sounds that create meaning or stick out to you.

Write down any sounds you hear that you think add to the radio drama



In your opinion, how can you use
sound effectively?

What creates a good effect?

Concentrate on the sound – Angry Birds

Write down any sounds you hear that you think add to the digital game

LO1 – ONLY 1 TASK!

LO	Pass
	The assessment criteria are the Pass requirements for this unit.
1. Understand how sound elements are used across media industries	P1: Explain how different sound elements are used

Pass1: Explain how sound elements are used

Only one * can be used

- Choose 4 media products from: Radio play, animation, short film, advert, radio advert, scene from a horror film*, scene from a social-realism* film, animation, computer game.
- Find two examples to analyse and write about (include these in your blog).
- Write at least a paragraph for each example which explores the following:

What is the purpose of the media product? **How is sound used within this product?** **What sounds can be heard?** **What effect do these sounds create for the audience?** **What different sound elements are in the soundscape?** **If there are visuals how does it add/distract to/from these?** **If there are no visuals how is sound used to create imagery?**

SOUND – Just the same as any other media element

- Inform
- Educate
- Entertain
- Sell

<http://archive.birst.co.uk/sounding-out-listen-out-for-the-signs/>



Pass1: Explain how sound elements are used

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What is the purpose of the media product? **How is sound used within this product?** **What sounds can be heard?** **What effect do these sounds create for the audience?** **What different sound elements are in the soundscape?** **If there are visuals how does it add/distract to/from these?** **If there are no visuals how is sound used to create imagery?**